Digital wellbeing

Parent Guide — A quick guide for what

A quick guide for what you need to know

What is digital wellbeing?

Digital wellbeing involves using technology in ways that benefit mental, physical and emotional health. A main part of digital wellbeing is achieving balance in how you use the internet and other technologies.

When thinking about digital wellbeing, it's important to focus on how your child is using technology. It's all about responding to technology both positively and realistically, to help keep children engaged but also safe.

How to improve your child's digital wellbeing

There are several things you can do to promote digital wellbeing. Limits on screen-use at certain times can be helpful, but research shows that what your child is doing on their device matters more than how long they spend on it.

Focus on what your child is getting out of their online activities. Children and young people often use the internet for learning, doing something creative, or keeping in touch with friends. All of this improves mental and emotional health.

It's also helpful to work on digital wellbeing as a family. This could involve not using screens

at dinner – which includes parents not looking at their own phones – or watching a movie together.

Risk in digital wellbeing

Parental controls help improve the safety of your child online by minimising their exposure to possibly dangerous situations.

It's also important that your child knows how to respond to upsetting or harmful content online. Talk to them about the risks of sharing sensitive information online and the importance of keeping their account secure.

Make sure that they understand **how to block and report inappropriate behaviour** on whatever site they're using.

What else should I do?

Communication is key for keeping up digital wellbeing.

Keep talking to your child about **how** they are using their devices. **Encourage them to come to you** if they feel that their **screen-use is having a negative effect on their health** or if they've experienced anything online that **made them feel uncomfortable.**

