Loot boxes

Parent Guide

Why are they in so many games? And how problematic are they?

What are loot boxes?

Loox boxes are an increasingly common feature found in online video games. They allow players to buy items to decorate their characters or boost chances of success in the game.

They appear both in **popular console games** like FIFA 21 and Apex Legends and **app-based games** like Roblox and Fortnite. They are often **heavily marketed to children** to make them seem exciting, rewarding and essential to enjoying the game.

What is the problem?

The big controversy around loot boxes is that they are **blind purchases and rewards are randomised.** This means that you have **no control** over what you get for your money.

Sometimes it can be a high-value item. But **often** it will be something worth less than you paid.

This risky nature means that **loot boxes** can promote **gambling-like behaviour** – and children **can end up spending lots of money** to try and get the item they want.

What can I do?

Firstly, take an **active interest in what games they play** – and try to understand what spending options these games have.

Explore the game or account settings together, and consider **disabling in-game purchases** if you are concerned.

You could also make sure your **card details are not stored on a device** your child uses.

What if my child wants to buy a loot box?

If your child wants to buy a loot box, **discuss** what reward they want, and why. Talk about whether they can enjoy their game without it.

While buying the occasional loot box is unlikely to pose a serious risk, it is important to discuss the value of what they want – and if it is really worth it.

Having these conversations will help your child see loot boxes for what they are, and make better decisions.

